Batman

The Dark Knight Rises

Featuring *Rise*, *On Thin Ice*, and *Imagine the Fire*

HANS ZIMMER
Arranged by RALPH FORD

INSTRUMENTATION

1	Conductor
3	1st Flute
3	2nd Flute
2	Oboe
2	Bassoon
3	1st B♭ Clarinet
3	2nd B♭ Clarinet
3	3rd B♭ Clarinet
2	B♭ Bass Clarinet
2	1st E♭ Alto Saxophone
2	2nd E♭ Alto Saxophone
1	B♭ Tenor Saxophone
1	E♭ Baritone Saxophone
3	1st B♭ Trumpet
3	2nd B♭ Trumpet
3	3rd B♭ Trumpet

2	1st F Horn
2	2nd F Horn
2	1st Trombone
2	2nd Trombone
2	3rd Trombone
2	Euphonium
1	Baritone Treble Clef
4	Tuba
1	Optional String Bass
1	Optional Piano
3	Mallet Percussion
	(Marimba, Bells, Chimes)
1	Timpani
4	Percussion 1
	(Suspended Cymbal/Hi-Hat Cymbals/ Tam-Tam/Snare Drum, Bass Drum)
2	Percussion 2
	(Concert Toms [4] or Optional Taiko Drums)

SUPPLEMENTAL AND WORLD PARTS
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www.alfred.com/worldparts

E♭ Alto Clarinet
1st Horn in E♭
2nd Horn in E♭
1st Trombone in B♭ Bass Clef
2nd Trombone in B♭ Bass Clef
3rd Trombone in B♭ Bass Clef
1st Trombone in B♭ Treble Clef
2nd Trombone in B♭ Treble Clef
3rd Trombone in B♭ Treble Clef
Baritone in B♭ Bass Clef
Tuba in E♭ Bass Clef
Tuba in E♭ Treble Clef
Tuba in B♭ Bass Clef
Tuba in B♭ Treble Clef

PROGRAM NOTES

From the highly anticipated finale of the Christopher Nolan's *Batman* Trilogy, *The Dark Knight Rises*, comes some of the most dynamic and exciting music by composer Hans Zimmer.

NOTES TO THE CONDUCTOR

The percussion throughout this arrangement is a consolidation of several electronic drum tracks/timbres. Percussion one (2 players) also calls for rhythms to be performed on the shell (sides) of a deep drum (or snare drum). You may also consider playing this part on the rim of a snare drum. The performer on bass drum will need to use two mallets. Percussion Two is to be performed by two percussionists: one player on the upper toms (stems up); one player on the lower toms (stems down). The larger the concert toms, the better. You may substitute a taiko drums from the lowest tom parts.

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